

## TOPIC 4 – ANIMALS

### Topic Overview

Topic 4 highlights some of the animals of North Dakota and their importance to American Indians, explorers, and traders. It includes documents, images, and information that will help you understand the significance of these animals to the people of the northern Great Plains.

### Topic Objectives

- As a result of the study of Topic 4, you will be able to
  - Analyze and interpret primary documents.
  - Understand the role animals played in the early history of North Dakota.
  - Follow the sequence of the beaver fur industry in the late 1700s and early 1800s.

### ND Content Standards

- 8.1.2
- 8.3.4

### Common Core Standards

- RH 2
- RH 7
- WHST 2
- WHST 9

### Topic Activities

- Debate/Discussion
- Creative Interpretation

## Debate/Discussion

To access a photo/document/map, refer to the topic reading assignment or use the SEARCH feature to enter its name or number.

The fur trade was the beginning of a new economy based on using and exploiting natural resources. Read the information about the role animals played in the early history of North Dakota. In the boxes below, list the historic and economic effects of the fur trade. From that information, write a summary paragraph. Discuss with a partner or small group.

### Historic Effects of Fur Trade

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### Economic Effects of Fur Trade

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### Summary Paragraph



## Creative Interpretation

To access a photo/document/map, refer to the topic reading assignment or use the SEARCH feature to enter its name or number.

Editorial cartoons strive to make an opinion or message about a subject by using symbolism, exaggeration, understatement, irony, satire, or a combination of these elements. Using the information you have learned in Topic 4, create your own editorial cartoon. Choices might include bison, beaver, the effects of fur trade, economic impact of fur trading, etc. You may want to look at various editorial cartoons prior to creating your own to get ideas on design. The following questions may be helpful for you to ask yourself when researching and designing your cartoons.

- What is the topic of the cartoon?
- What symbols, exaggeration, irony, etc. are being used? What do they mean?
- What meaning is the cartoonist trying to convey?